

BOX GARDENS

for flute and guitar

2017

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for Maja Radovanlja and Linda Chatterton

Notes

General:

The dynamic gamut is from ***pp*** to ***ff***. A ***sfz*** is always within the existing dynamic. Hairpins without beginning or ending dynamics indicate slight fluctuations within the existing dynamic. Grace notes should be played as fast as possible. In movement III, shouted text (e.g. "hai!" and "yip!") should follow the approximate contour given. The tessitura should in general be quite high.

For flute:

○ = toneless; airy; almost no pitch

● = full tone

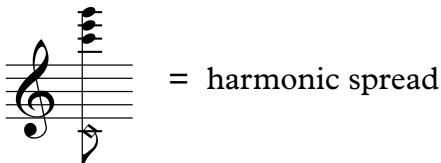
pizz. = pizzicato articulation; very short and percussive

+ = key click (usually in combination with pizzicato technique)

[TR] = tongue ram (resultant pitch sounds M7 lower, indicated by triangle notehead)

— ◇ = gradual transformation from normal note to harmonic (2nd, 3rd or 4th partial, unless otherwise indicated)

Ktr = timbrel (key) trill



The notation below indicates a rapidly repeated figure for a specific duration.

For guitar:

The notation below indicates a repeated pattern:

=

scrape

= scrape along the indicated strings; combined with crescendo, accelerate the scraping motion so that the pitch seems to ascend.

scrape

= scrape along the indicated strings; combined with diminuendo, slow down the scraping motion so that the pitch seems to descend.

Duration: ca. 10'

I

Musical score for Flute and Guitar, page 15, measures 11-15.

Flute (Measures 11-15):

- Measure 11: *pizz.* (pizzicato) with + above notes. Dynamics: *f*, *p* < *f* >, *mp*, *f*, *f*. Fingerings: 3, 5. Articulations: *sf*.
- Measure 12: *pizz.* (pizzicato) with + above notes. Fingerings: 3, 4, 5. Articulations: *sf*.
- Measure 13: *pizz.* (pizzicato) with + above notes. Fingerings: 4, 5. Articulations: *sf*.
- Measure 14: *pizz.* (pizzicato) with + above notes. Fingerings: 3, 4, 5. Articulations: *sf*.
- Measure 15: *pizz.* (pizzicato) with + above notes. Fingerings: 3, 4, 5. Articulations: *sf*.

Guitar (Measures 11-15):

- Measure 11: *rasq.* (rapping) with arrows pointing up and down. Fingerings: 5, 8. Articulations: *sf*.
- Measure 12: *knock* (knock) with a vertical bar. Fingerings: 5, 8. Articulations: *sf*.
- Measure 13: *rasq.* (rapping) with arrows pointing up and down. Fingerings: 5, 8. Articulations: *sf*.
- Measure 14: *scrape strings* (scratches strings) with a vertical bar. Fingerings: 5, 8. Articulations: *sf*.
- Measure 15: *ord.* (ordinary) with a vertical bar. Fingerings: 5, 8. Articulations: *sf*.

Fl. pizz. + pizz. 5 pizz. + pizz. 6 pizz.

Gtr. f v. 8va-1 rasq. 5 8 3

Fl. f > mp f f sf sf p < sf p < sf ord.

Gtr. sf v. mp f mp

Fl. p < sf p < f < sf mp ff mp < ff

Gtr. ff

Fl. mp < ff ff f <

Gtr.

Fl. ff = f 5 pizz. + + 6 ff

Gtr. mp v. f 3 4 mp mp f

Fl. 38 *ff* *mp* *ff* *mp* *ff* *mp* *ff*

Gtr. *ff*

Fl. 41 *p sub.*

Gtr. *p sub.*

Fl. 45 *mp* *ff* *p* *ff* *mp* *ff*

Gtr.

Fl. 48 *f* *p* *f* *p* *f* *p* *f* *f* *jet whistle* *f*

Gtr. *ff* *mp* *f* *ff* *mp* *f* *ff*

Fl. 51 *f* *p* *pp* *f* *p* *pp*

Gtr. *p* *ff*

Fl. (tr) [♩] ♩ 56

Gtr. f 3

Fl. p 2 3 4 4

Gtr. f 3 2 3 4 4

ff

Fl. f 3 = f mp p f > f

Gtr. ff 3 4 2 4 2 ff

Fl. mp f 3 4 4 > 3 < >

Gtr. ff 3 4 2 4 2 ff

Fl. mp f 3 4 4 > 3 < >

Gtr. ff 3 4 2 4 2 ff

Fl. mp f 3 4 4 > 3 < >

Gtr. ff 3 4 2 4 2 ff

Fl. 72 *f* *ff* *p* *mf* *ff*

Gtr. *ff* *p sub.* *sfz* *sfz*

Fl. 76 *TR* *TR* *TR*

Gtr. *p sub.*

Fl. 80 *D# tr* *pp* *p*

Gtr.

Fl. 84 *mp* *ff* *f* *p* *f* *pizz.* *8va-1*

Gtr. *rasq.* *f* *ff*

Fl. 88 *f* *p* *f* *scrape strings* *rasq.* *pizz.* *f* *p* *f* *mp* *f* *mp*

Gtr. *f* *sf*

Fl. *pizz.* + ord. *pizz.* +

Gtr. *f* 3 3 *mp* *mp* < *f* *mp*

Fl. *pizz.* + ord. *pizz.* +

Gtr. *v.* *mp* *mp* *f*

Fl. *mp* < *f* *mp* < *f* *mp* *f* *ff*

Gtr. *mp* *f*

Fl. *ff* *mp* < *ff* *mp* < *ff* *mp* < *ff*

Gtr. *ff*

Fl. *ff* *f* < *ff* *f* 5 *f* *ff*

Gtr. *v.* *mp* < *f*

Fl. *pizz.* +

Gtr. *v.*

Fl. *f* 6 *ff* *ff* *mp* < *ff* *mp* < *ff*

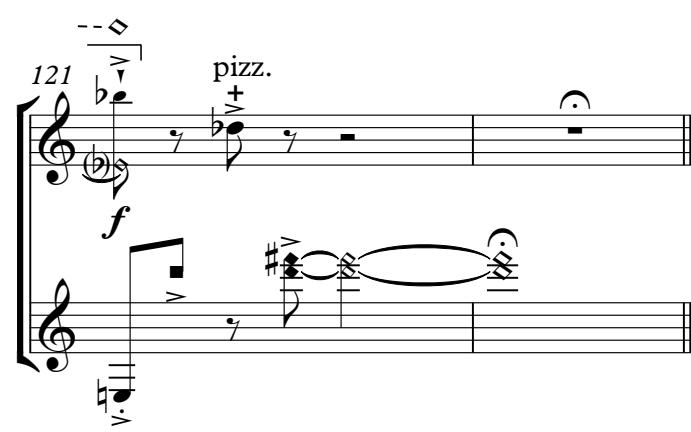
Gtr. *mp* < *f* *ff*

Fl. 109 

Fl. 112 

Fl. 115 

Fl. 118 

Fl. 121 

II

J = 69

Flute

Guitar

mp (gently)

p < mf

p

f

p ————— f mp ————— p

5

fp

mf

pp

mp

mf

p sub.

8

f = p

f

f

rasq.

f

f = p

f

12

f > <

p ————— f > mp

f > <

> p

f

15

16

18

22

26

30

34

37

40

44

47

Musical score for piano, showing five staves of music from measures 49 to 58.

Measure 49: Treble clef, 2/4 time. Dynamics: mf , $p < mf$, $p < mf$, $p < f$. Articulation: C III , f , $p_{\text{sub.}}$, f , $p_{\text{sub.}}$.

Measure 52: Treble clef, 2/4 time. Dynamics: f , mp , f , f , mp .

Measure 54: Treble clef, 2/4 time. Dynamics: mp , fp , f .

Measure 56: Treble clef, 3/4 time. Dynamics: f , ff . Articulation: tr .

Measure 58: Treble clef, 3/4 time. Dynamics: ff , p , f , p . Articulation: $rasq.$, ff , p .

62

$\text{J} = 88$

66

71

75

78

82

Ktr~~~~~

f mp f mp f p

mf > p < mf — p f

3 p pp

III

$\text{♩} = 152$
if possible *jet whistle*

Flute: exaggerate articulation; percussive; toneless; airy.

The musical score consists of six staves, each representing a different instrument or section. The instruments are: Flute (top), Guitar (second from top), Flute (third from top), Guitar (fourth from top), Flute (fifth from top), and Guitar (bottom). The score is divided into measures by vertical bar lines. Measure 1 starts with a rest followed by a melodic line on the flute. Measure 2 begins with a dynamic *f*, followed by a melodic line on the flute and a percussive 'knock' on the guitar. Measures 3-4 show a continuous melodic line on the flute with 'scrape' and 'knock' markings on the guitar. Measures 5-6 continue this pattern. Measures 7-8 show a melodic line on the flute with 'scrape' and 'knock' markings on the guitar. Measures 9-10 continue this pattern. Measures 11-12 show a melodic line on the flute with 'scrape' and 'knock' markings on the guitar. Measure 13 concludes with a dynamic *pizz.* (pizzicato) instruction on the guitar.

* Flute: exaggerate articulation; percussive; toneless; airy.

Musical score for Flute (Fl.) and Guitar (Gtr.) in 15 measures. The score includes dynamic markings like *f*, *jet whistle*, *knock*, *Hai!*, *scrape*, and *slow jet whistle*. Measure 15: Flute and guitar play eighth-note patterns. Measure 20: Flute uses jet whistle technique, guitar has a knock. Measure 25: Flute has a jet whistle, guitar has a knock. Measure 30: Flute has a jet whistle, guitar has a knock and scrape. Measure 34: Flute has a slow jet whistle, guitar has a scrape.

poco meno mosso

J = 144

Fl. pizz. + +
mp XVII XI VI
Gtr. * II mp sfz
sfz

XVII VI
II XI VI
sfz mp sfz

poco f p < mf

Fl. mp XVII VI
II XI VI
Gtr. II mp sfz
sfz

XVII VI
II XI VI
sfz mp sfz

Fl. mp ff p poco f
XI XVII
Gtr. (ord.) f b
sfz
pizz. + +
mp XVII XI VI
II mp sfz

Fl. pizz. + +
mp XVII XI VI
II mp sfz
sfz
XVII VI
II XI
sfz > mp

Fl. mp ff
VI XVII
Gtr. II XI
sfz mp sfz
XVII
f t k t k... t k t k...
f

*Guitar: dampened chords; fret numbers are approximate; sound should be dry and percussive; in general, avoid harmonic nodes, though they may be struck on occasion.

Musical score for Flute (Fl.) and Guitar (Gtr.) featuring five staves of music. The score includes dynamic markings such as *pizz.*, *p*, *f*, *ff*, *mp*, *jet whistle*, and *accel.*. The flute part includes various articulations like *flute pizz very articulate* and *t k t k...*. The guitar part features *pizz.* and *ff* dynamics. Measure numbers 56, 61, 65, 69, and 74 are indicated. Various time signatures (4/4, 6/8, 2/4, 3/4, 4/4) and key changes are shown throughout the score.

Fl. *jet whistle*
 Gtr.

Fl. *Hai!*
 Gtr. *Hai!*

Fl. *jet whistle*
 Gtr. *scrape*
Yip!

Fl. *(eyes wide open)*
 Gtr. *Hai!* *(eyes wide open)*

Fl. *Yip!* *ff*
 Gtr. *Yip!* *ff*

Flute and guitar musical score with vocal parts. The score consists of six staves, each with a treble clef and a key signature of one sharp. The first two staves are for Flute and Guitar respectively, followed by four more staves where both instruments play together. The vocal parts are written below the instrumental parts. The score includes dynamic markings such as *f*, *ff*, and *8va*, as well as various performance techniques indicated by arrows and slurs. The vocal parts include 'jet whistle', 'Yip!', 'Hai!', 'scrape', '(eyes wide open)', and 'Yip!'. The score is numbered 18 at the top left.